We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

### CompTIA Network+ Exam Objectives - N10-009

### **1.0 Networking Fundamentals**

1.1 Explain concepts related to the Open Systems Interconnection (OSI) reference model.

- OSI Model
  - Layer 1 Physical
  - Layer 2 Data link
  - Layer 3 Network
  - Layer 4 Transport
  - Layer 5 Session
  - Layer 6 Presentation
  - Layer 7 Application

# 1.2 Compare and contrast networking appliances, applications, and functions.

- Physical and virtual appliances
  - - Router
  - Switch
  - - Firewall
  - - Intrusion detection system (IDS)/intrusion prevention system (IPS)
  - Load balancer
  - - Proxy
  - - Network-attached storage (NAS)
  - - Storage area network (SAN)
- - Wireless
  - o Access point (AP)
  - o Controller
- Applications
  - - Content delivery network (CDN)
- Functions
  - - Virtual private network (VPN)
  - - Quality of service (QoS)
  - - Time to live (TTL)

#### **1.3 Summarize cloud concepts and connectivity options.**

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- Network functions virtualization
- (NFV)
- • Virtual private cloud (VPC)
- • Network security groups
- • Network security lists
- • Cloud gateways
  - - Internet gateway
  - - Network address translation (NAT) gateway
- • Cloud connectivity options
  - - VPN
  - - Direct Connect
- Deployment models
  - - Public
  - - Private
  - - Hybrid
- Service models
  - - Software as a service (SaaS)
  - - Infrastructure as a service (IaaS)
  - - Platform as a service (PaaS)
- Scalability
- Elasticity
- • Multitenancy

## **1.4 Explain common networking ports, protocols, services, and traffic types.**

- Protocols Ports
  - File Transfer Protocol (FTP) 20/21
  - Secure File Transfer Protocol (SFTP) 22
  - Secure Shell (SSH) 22
  - Telnet 23
  - Simple Mail Transfer Protocol (SMTP) 25
  - Domain Name System (DNS) 53
  - Dynamic Host Configuration Protocol (DHCP) 67/68
  - Trivial File Transfer Protocol (TFTP) 69
  - Hypertext Transfer Protocol (HTTP) 80
  - Network Time Protocol (NTP) 123
  - Simple Network Management Protocol (SNMP) 161/162
  - Lightweight Directory Access Protocol (LDAP) 389
  - Hypertext Transfer Protocol Secure (HTTPS) 443

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- Server Message Block (SMB) 445
- Syslog 514
- Simple Mail Transfer Protocol Secure (SMTPS) 587
- Lightweight Directory Access Protocol over SSL (LDAPS) 636
- Structured Query Language (SQL) Server 1433
- Remote Desktop Protocol (RDP) 3389
- Session Initiation Protocol (SIP) 5060/5061
- • Internet Protocol (IP) types
  - - Internet Control Message Protocol (ICMP)
  - - Transmission Control Protocol (TCP)
  - - User Datagram Protocol (UDP)
  - - Generic Routing Encapsulation (GRE)
  - - Internet Protocol Security (IPSec)
    - o Authentication Header (AH)
    - o Encapsulating Security Payload (ESP)
    - o Internet Key Exchange (IKE)
- • Traffic types
  - Unicast
  - Multicast
  - Anycast
  - Broadcast

#### 1.5 Compare and contrast transmission media and transceivers.

- • Wireless
  - - 802.11 standards
  - Cellular
  - - Satellite
- Wired
  - - 802.3 standards
  - - Single-mode vs. multimode fiber
  - - Direct attach copper (DAC) cable
    - o Twinaxial cable
  - Coaxial cable
  - - Cable speeds
  - - Plenum vs. non-plenum cable
- • Transceivers
  - Protocol
    - o Ethernet

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- o Fibre Channel (FC)
- Form factors
  - o Small form-factor pluggable (SFP)
  - o Quad small form-factor pluggable (QSFP)
- Connector types
  - - Subscriber connector (SC)
  - - Local connector (LC)
  - - Straight tip (ST)
  - - Multi-fiber push on (MPO)
  - - Registered jack (RJ)11
  - - RJ45
  - F-type
  - - Bayonet Neill–Concelman (BNC)

## 1.6 Compare and contrast network topologies, architectures, and types.

- Mesh
- • Hybrid
- • Star/hub and spoke
- • Spine and leaf
- • Point to point
- • Three-tier hierarchical model
  - - Core
  - - Distribution
  - - Access
- Collapsed core
- • Traffic flows
  - - North-south
  - East-west

#### 1.7 Given a scenario, use appropriate IPv4 network addressing.

- Public vs. private
  - - Automatic Private IP Addressing (APIPA)
  - - RFC1918
  - - Loopback/localhost
- • Subnetting
  - - Variable Length Subnet Mask (VLSM)
  - - Classless Inter-domain Routing (CIDR)
- • IPv4 address classes

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- - Class A
- - Class B
- - Class C
- Class D
- - Class E

#### 1.8 Summarize evolving use cases for modern network environments.

- Software-defined network (SDN) and software-defined wide area network (SD-WAN)
  - - Application aware
  - - Zero-touch provisioning
  - - Transport agnostic
  - - Central policy management
- • Virtual Extensible Local Area Network (VXLAN)
  - - Data center interconnect (DCI)
  - - Layer 2 encapsulation
- • Zero trust architecture (ZTA)
  - - Policy-based authentication
  - Authorization
  - - Least privilege access
- • Secure Access Secure Edge (SASE)/Security Service Edge (SSE)
- Infrastructure as code (IaC)
  - Automation
    - o Playbooks/templates/reusable tasks
    - o Configuration drift/compliance
    - o Upgrades
    - o Dynamic inventories
  - Source control
    - o Version control
    - o Central repository
    - o Conflict identification
    - o Branching
- • IPv6 addressing
  - - Mitigating address exhaustion
  - - Compatibility requirements
    - o Tunneling
    - o Dual stack
    - o NAT64

### 2.0 Network Implementation

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

#### 2.1 Explain characteristics of routing technologies.

- Static routing
- • Dynamic routing
  - - Border Gateway Protocol (BGP)
  - - Enhanced Interior Gateway Routing Protocol (EIGRP)
  - - Open Shortest Path First (OSPF)
- Route selection
  - - Administrative distance
  - - Prefix length
  - - Metric
- • Address translation
  - - NAT
  - - Port address translation (PAT)
- • First Hop Redundancy Protocol (FHRP)
- • Virtual IP (VIP)
- • Subinterfaces

#### 2.2 Given a scenario, configure switching technologies and features.

- Virtual Local Area Network (VLAN)
  - - VLAN database
  - - Switch Virtual Interface (SVI)
- • Interface configuration
  - - Native VLAN
  - - Voice VLAN
  - - 802.1Q tagging
  - - Link aggregation
  - Speed
  - - Duplex
- • Spanning tree
- • Maximum transmission unit (MTU)
  - - Jumbo frames

## 2.3 Given a scenario, select and configure wireless devices and Technologies.

- Channels
  - - Channel width
  - - Non-overlapping channels
  - - Regulatory impacts

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- o 802.11h
- • Frequency options
  - - 2.4GHz
  - - 5GHz
  - - 6GHz
  - - Band steering
- • Service set identifier (SSID)
  - - Basic service set identifier (BSSID)
  - - Extended service set identifier (ESSID)
- • Network types
  - - Mesh networks
  - - Ad hoc
  - - Point to point
  - - Infrastructure
- Encryption
  - - Wi-Fi Protected Access 2 (WPA2)
  - - WPA3
- Guest networks
  - - Captive portals
- • Authentication
  - - Pre-shared key (PSK) vs. Enterprise
- Antennas
  - - Omnidirectional vs. directional
- • Autonomous vs. lightweight access point

#### 2.4 Explain important factors of physical installations.

- Important installation implications
  - Locations
    - o Intermediate distribution frame (IDF)
    - o Main distribution frame (MDF)
- Rack size
- - Port-side exhaust/intake
- - Cabling
  - o Patch panel
  - o Fiber distribution panel
- - Lockable
- • Power
  - - Uninterruptible power supply (UPS)
  - - Power distribution unit (PDU)

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- - Power load
- - Voltage
- • Environmental factors
  - - Humidity
  - - Fire suppression
  - - Temperature

### **3.0 Network Operations**

#### 3.1 Explain the purpose of organizational processes and procedures

- Documentation
- - Physical vs. logical diagrams
- - Rack diagrams
- - Cable maps and diagrams
- - Network diagrams
  - o Layer 1
  - o Layer 2
  - o Layer 3
- - Asset inventory
  - o Hardware
  - o Software
  - o Licensing
  - o Warranty support
- - IP address management (IPAM)
- - Service-level agreement (SLA)
- - Wireless survey/heat map
- • Life-cycle management
  - - End-of-life (EOL)
  - - End-of-support (EOS)
  - - Software management
    - o Patches and bug fixes
    - o Operating system (OS)
    - o Firmware
- Decommissioning
- • Change management
  - - Request process tracking/service request

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- • Configuration management
  - - Production configuration
  - - Backup configuration
  - - Baseline/golden configuration

#### 3.2 Given a scenario, use network monitoring technologies

- Methods
  - - SNMP
    - o Traps
    - o Management information base (MIB)
    - o Versions
      - o v2c
        - o v3
    - o Community strings
    - o Authentication
- - Flow data
- - Packet capture
- Baseline metrics
  - o Anomaly alerting/notification
- Log aggregation
  - o Syslog collector
  - o Security information and event management (SIEM)
- - Application programming interface (API) integration
- - Port mirroring
- Solutions
  - - Network discovery
    - o Ad hoc
    - o Scheduled
  - - Traffic analysis
  - - Performance monitoring
  - - Availability monitoring
  - - Configuration monitoring

#### 3.3 Explain disaster recovery (DR) concepts

- DR metrics
  - - Recovery point objective (RPO)
  - - Recovery time objective (RTO)
  - - Mean time to repair (MTTR)

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- - Mean time between failures (MTBF)
- DR sites
  - Cold site
  - - Warm site
  - - Hot site
- • High-availability approaches
  - Active-active
  - - Active-passive
- Testing
  - - Tabletop exercises
  - Validation tests

#### 3.4 Given a scenario, implement IPv4 and IPv6 network services

- Dynamic addressing
  - - DHCP
    - o Reservations
    - o Scope
    - o Lease time
    - o Options
    - o Relay/IP helper
    - o Exclusions
    - - Stateless address autoconfiguration (SLAAC)
- Name resolution
  - DNS
    - o Domain Name Security Extensions (DNSSEC)
    - o DNS over HTTPS (DoH) and DNS over TLS (DoT)
    - o Record types
      - o Address (A)
      - o AAAA
      - o Canonical name (CNAME)
      - o Mail exchange (MX)
      - o Text (TXT)
      - o Nameserver (NS)
      - o Pointer (PTR)
  - o Zone types
    - o Forward
    - o Reverse
  - o Authoritative vs. non-authoritative
  - o Primary vs. secondary

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- o Recursive
- - Hosts file
- • Time protocols
  - - NTP
  - - Precision Time Protocol (PTP)
  - - Network Time Security (NTS)

#### 3.5 Compare and contrast network access management methods

- • Site-to-site VPN
- Client-to-site VPN
  - - Clientless
  - - Split tunnel vs. full tunnel
- • Connection methods
  - SSH
  - - Graphical user interface (GUI)
  - API
  - - Console
- • Jump box/host
- In-band vs. out-of-band management

### 4.0 Network Security

#### 4.1 Explain the importance of basic network security concepts.

- Logical security
  - - Encryption
- o Data in transit
- o Data at rest
  - Certificates
- o Public key infrastructure (PKI)
- o Self-signed
  - - Identity and access management (IAM)
- o Authentication
  - o Multifactor authentication (MFA)
  - o Single sign-on (SSO)
  - o Remote Authentication Dial-in User Service (RADIUS)
  - o LDAP
  - o Security Assertion Markup Language (SAML)
  - o Terminal Access Controller Access Control System Plus (TACACS+)

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- o Time-based authentication
- o Authorization
  - o Least privilege
  - o Role-based access control
- - Geofencing
- • Physical security
  - - Camera
  - - Locks
- • Deception technologies
  - - Honeypot
  - - Honeynet
- • Common security terminology
  - - Risk
  - - Vulnerability
  - Exploit
  - - Threat
  - - Confidentiality, Integrity, and Availability (CIA) triad
- • Audits and regulatory compliance
  - - Data locality
  - - Payment Card Industry Data Security Standards (PCI DSS)
  - - General Data Protection Regulation (GDPR)
- • Network segmentation enforcement
  - - Internet of Things (IoT) and Industrial Internet of Things (IIoT)
  - Supervisory control and data acquisition (SCADA), industrial control System (ICS), operational technology (OT)
- - Guest
- - Bring your own device (BYOD)

# 4.2 Summarize various types of attacks and their impact to the network

- Denial-of-service (DoS)/
- distributed denial-of-service
- (DDoS)
- • VLAN hopping
- • Media Access Control (MAC)

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- flooding
- Address Resolution Protocol
- (ARP) poisoning
- • ARP spoofing
- • DNS poisoning
- • DNS spoofing
- • Rogue devices and services
  - - DHCP
  - - AP
- • Evil twin
- • On-path attack
- • Social engineering
  - - Phishing
  - Dumpster diving
  - - Shoulder surfing
  - - Tailgating
- • Malware

## 4.3 Given a scenario, apply network security features, defense techniques, and solutions.

- Device hardening
  - - Disable unused ports and Services
  - - Change default passwords
- • Network access control (NAC)
  - - Port security
  - - 802.1X
  - - MAC filtering
- • Key management
- • Security rules
  - - Access control list (ACL)
  - - Uniform Resource Locator (URL) filtering
  - - Content filtering
- • Zones
  - - Trusted vs. untrusted
  - - Screened subnet

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

### **5.0 Network Security**

#### 5.1 Explain the troubleshooting methodology

- • Identify the problem
  - - Gather information
  - - Question users
  - - Identify symptoms
  - - Determine if anything has changed
  - - Duplicate the problem, if possible
  - - Approach multiple problems individually
- • Establish a theory of probable cause
  - - Question the obvious
  - - Consider multiple approaches
    - o Top-to-bottom/bottom-to-top OSI model
    - o Divide and conquer
- • Test the theory to determine the cause
  - - If theory is confirmed, determine next steps to resolve problem
  - - If theory is not confirmed, establish a new theory or escalate
- • Establish a plan of action to resolve the problem and identify potential effects
- Implement the solution or escalate as necessary
- • Verify full system functionality and implement preventive measures if applicable
- • Document findings, actions, outcomes, and lessons learned throughout the process

# 5.2 Given a scenario, troubleshoot common cabling and physical interface issues.

- Cable issues
  - Incorrect cable
    - o Single mode vs. multimode
    - o Category 5/6/7/8
    - o Shielded twisted pair (STP) vs. unshielded twisted pair (UTP)
  - - Signal degradation
    - o Crosstalk
    - o Interference
    - o Attenuation
  - - Improper termination
  - - Transmitter (TX)/Receiver (RX) transposed
- • Interface issues
  - - Increasing interface counters

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- o Cyclic redundancy check (CRC)
- o Runts
- o Giants
- o Drops
- Port status
  - o Error disabled
  - o Administratively down
  - o Suspended
- • Hardware issues
  - - Power over Ethernet (PoE)
    - o Power budget exceeded
    - o Incorrect standard
  - - Transceivers
    - o Mismatch
    - o Signal strength

5.3 Given a scenario, troubleshoot common issues with network services.

- Switching issues
  - - STP
    - o Network loops
    - o Root bridge selection
    - o Port roles
    - o Port states
  - - Incorrect VLAN assignment
  - - ACLs
- Route selection
  - - Routing table
  - - Default routes
- • Address pool exhaustion
- Incorrect default gateway
- Incorrect IP address
  - - Duplicate IP address
- • Incorrect subnet mask

#### 5.4 Given a scenario, troubleshoot common performance issues.

- Congestion/contention
- • Bottlenecking
- • Bandwidth

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- - Throughput capacity
- • Latency
- Packet loss
- • Jitter
- • Wireless
  - - Interference
    - o Channel overlap
- - Signal degradation or loss
- - Insufficient wireless coverage
- - Client disassociation issues
- - Roaming misconfiguration

## 5.5 Given a scenario, use the appropriate tool or protocol to solve networking issues

- Software tools
  - - Protocol analyzer
  - - Command line
    - o ping
    - o traceroute/tracert
    - o nslookup
    - o tcpdump
    - o dig
    - o netstat
    - o ip/ifconfig/ipconfig
    - o arp
    - - Nmap
    - - Link Layer Discovery Protocol (LLDP)/Cisco Discovery Protocol (CDP)
  - Speed tester
- • Hardware tools
  - - Toner
  - Cable tester
  - - Taps
  - - Wi-Fi analyzer
  - Visual fault locator
- • Basic networking device commands
  - - show mac-address-table
  - - show route
  - - show interface
  - - show config

We recommend all candidates write in two to three sentences for each objective, and check them off as they go.

- - show arp
- - show vlan
- - show power

### ACRONYMS:

- MAC
- MDF
- MDIX
- MFA
- MIB
- MPO
- MTBF
- MTTR
- MTU
- MX
- NAC
- NAS
- NAT
- NFV
- NIC
- NS
- NTP
- NTS

- OS
- OSPF
- OSI
- OT
- PaaS
- PAT
- PCI DSS
- PDU
- PKI
- PoE
- PSK
- PTP
- PTR
- QoS
- QSFP
- RADIUS
- RDP
- RFID
- RIP
- RJ

- RPO
- RSTP
- RTO
- RX
- SaaS
- SAML
- SAN
- SASE
- SC
- SCADA
- SDN
- SD-WAN
- SFP
- SFTP
- SIP
- SIEM
- SLA
- SLAAC
- SMB
- SMTP
- SMTPS

- SNMP
- SOA
- SQL
- SSE
- SSH
- SSID
- SSL
- SSO
- ST
- STP
- SVI
- TACAS+
- TCP
- TFTP
- TTL
- TX
- TXT
- UDP
- UPS
- URL

- USB
- UTM
- UTP
- VIP
- VLAN
- VLSM
- VolP
- VPC
- VPN
- WAN
- WPA Wi-Fi
- WPS Wi-Fi
- VXLAN
- ZTA